



NTSC U/C

PlayStation®



SLUS-01021



MORT the CHICKEN™

CRAVE
ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

MORT the CHICKEN™

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Quick Start

1. Set up your PlayStation® game console according to the instructions in its Instruction Manual.
2. Make sure the power is OFF before inserting or removing a compact disc.
3. Insert the Mort the Chicken™ disc and close the Disc Cover.
4. Insert game controllers and turn on the PlayStation® game console.
5. Press the START button if you would like to skip any movies.
6. Press the START button again to get to the Main Menu.
7. Press the X button to begin Mort's adventure.



Dual Shock Analog Controller

TURN CAMERA LEFT

CALL CHICKS

TURN CAMERA RIGHT

TURBO RUN

**DIRECTIONAL BUTTONS
(MOVES MORT)**

CONTROL MORT

WHEN ANALOG MODE SWITCH IS TURNED ON

TURN ANALOG CONTROL ON OR OFF

PAUSE GAME

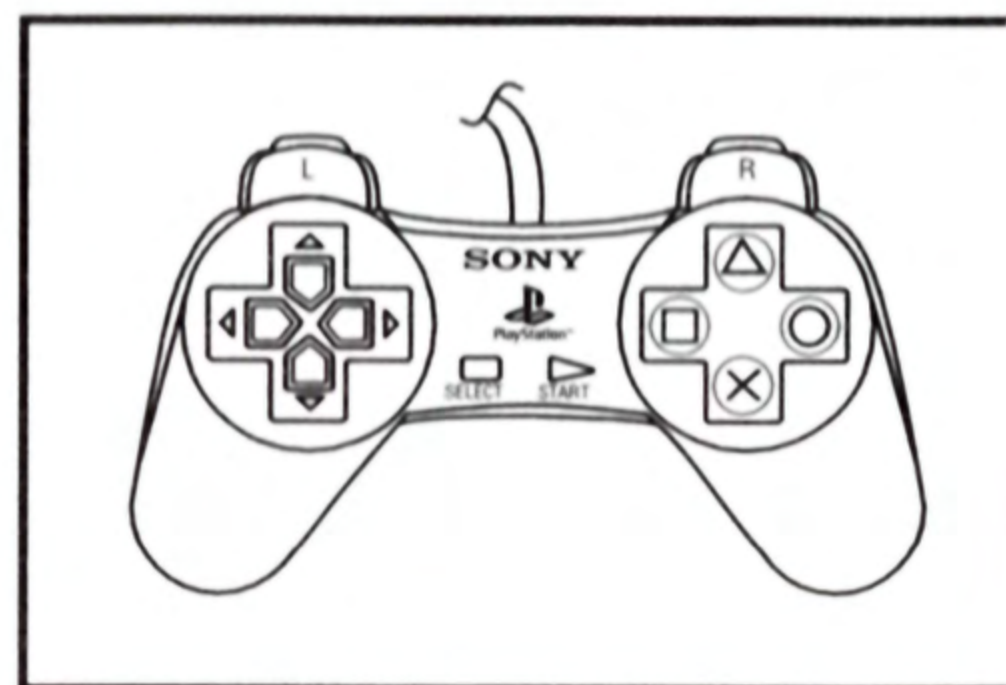
△ STOP TIME

○ COMB WHIP

× JUMP

□ PECK

(WHILE IN THE AIR, MORT PERFORMS A DART ATTACK.)



NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.

The Story

Oh, no! For no reason at all, the Boolyon cubes are chick-napping all the chicks from Mort's world.

Mort is the host of his own Saturday-morning kids' television show. Chicks dig him, sponsors love his family friendly show and everything is going sunny-side up until disaster strikes the TV-show soundstage. Without warning, strange alien cubes erupt from a water well and begin plucking baby chicks from the audience. Then, just as quickly as they arrived, the cubes go back down the well, leaving the cast and crew of Mort's show cluck-founded.

Before anyone can say, "the sky is falling," Mort rushes down the well after the cubes. He has to save the baby chicks. After all, without the baby chicks, there would be no audience for Mort's TV show!



Saving The Chicks

In order for Mort to complete a level and pass to the next, he must rescue all the chicks and bring them back to the well. The chicks automatically follow Mort when he gets close to them.



When Mort leads a chick back to the well, the chick will fly in and return back to Mort's world. Mort can bring any number of chicks back to the well. However, the more chicks Mort brings at one time, the more coins will erupt from the well. Mort can collect these coins for bonus points.

Once all the chicks on any level have returned safely through the well, Mort himself can jump in and travel to the next level.



Menus

• The Main Menu



Press the directional buttons up and down to rearrange the chicks into menu options. Press the X button to make a selection. Press the directional button quickly to watch the chicks dance a jig.

New – begins a new game

Load – loads a previously saved game

Options – selects the options menu

• Options Menu

In the options menu, the music volume, sound effects volume, difficulty level and cheat modes can be set.

Press the directional buttons up and down to select a different option. Press the directional button left or right to change the settings for the option.



Set Controller – changes the controller configuration

Vibrate On/Off – turns vibration on or off on the DUALSHOCK™ analog controller

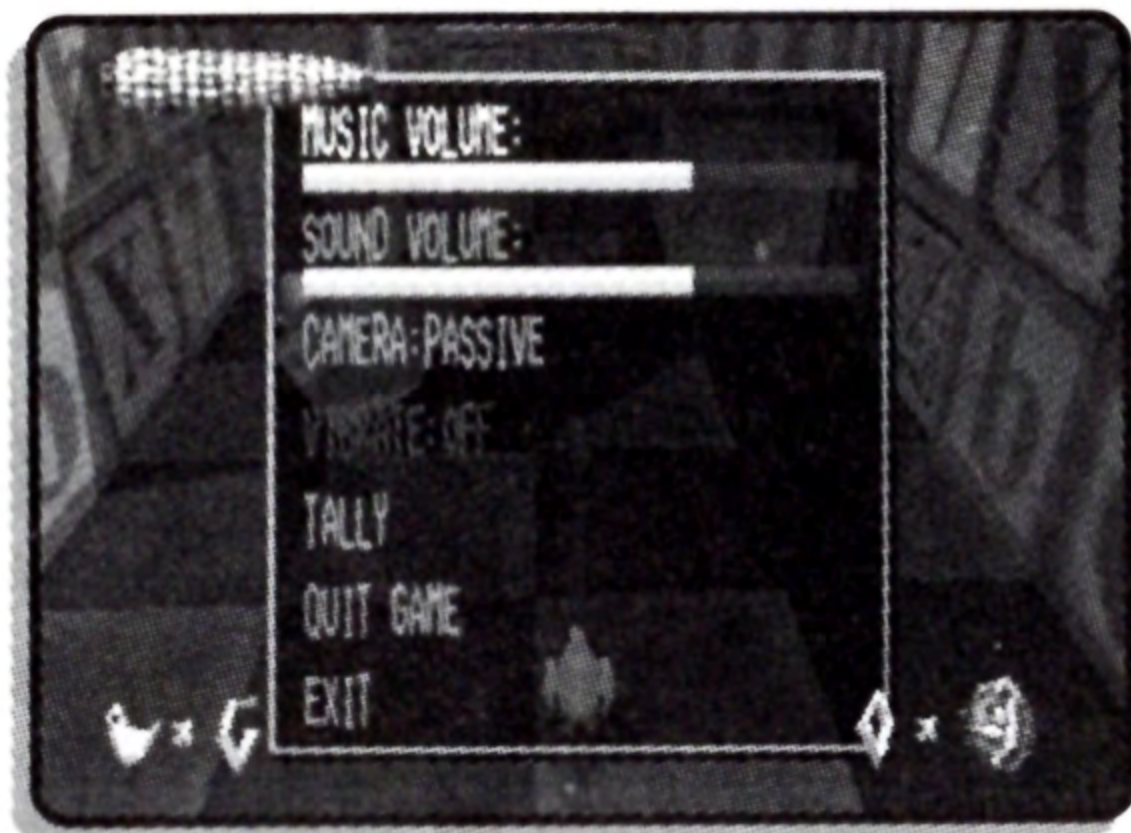
Music Volume – turns the loudness of the music up or down

Sound Volume – turns the loudness of the sound effects up or down

Easy Mode – turn easy mode on or off (when easy mode is on, if Mort is hit twice, a cube will steal a chick from him – when easy mode is off, if Mort is hit only once, a cube will steal a chick from him)

Cheat Mode – enter cheat codes

To exit the option menu, either select Exit or press the \triangle Button.



• Pause Menu

Press the START button while playing the game to bring up the Pause menu. By using the directional buttons, select an option in the pause menu and press the X Button. To exit the Pause menu, either select Exit or press the \triangle Button.

Music Volume – turns the loudness of the music up or down

Sound Volume – turns the loudness of the sound effects up or down

Camera Passive or Active – changes camera behavior

Tally Screen – brings up the Tally Screen, with a list of all levels completed and items collected

Quit Game – returns the game to the Main Menu

Exit – exits the pause menu

• Tally Screen

The Tally screen displays a list of all the items collected for that level.

By using the directional pad, you can access other menu options.

Press the X Button to select an option.



Continue – return to the current game

Save – create a saved game (only available between levels)

Restart Level – restart the level at the beginning

Level Select – return to a previous level
to collect items that were not collected
during the first visit



Loading and Saving

- **To Save a Game:**

Between levels, select Save and press the X Button. Select a slot to save the game in and select "Enter". To exit the menu without saving, press the \triangle Button.

- **To Load a Game:**

Before powering on the PlayStation™, be sure that a PlayStation™ memory card is correctly inserted. From the main menu, select Load. From the list of saved games, select a game and press the X Button to load it.

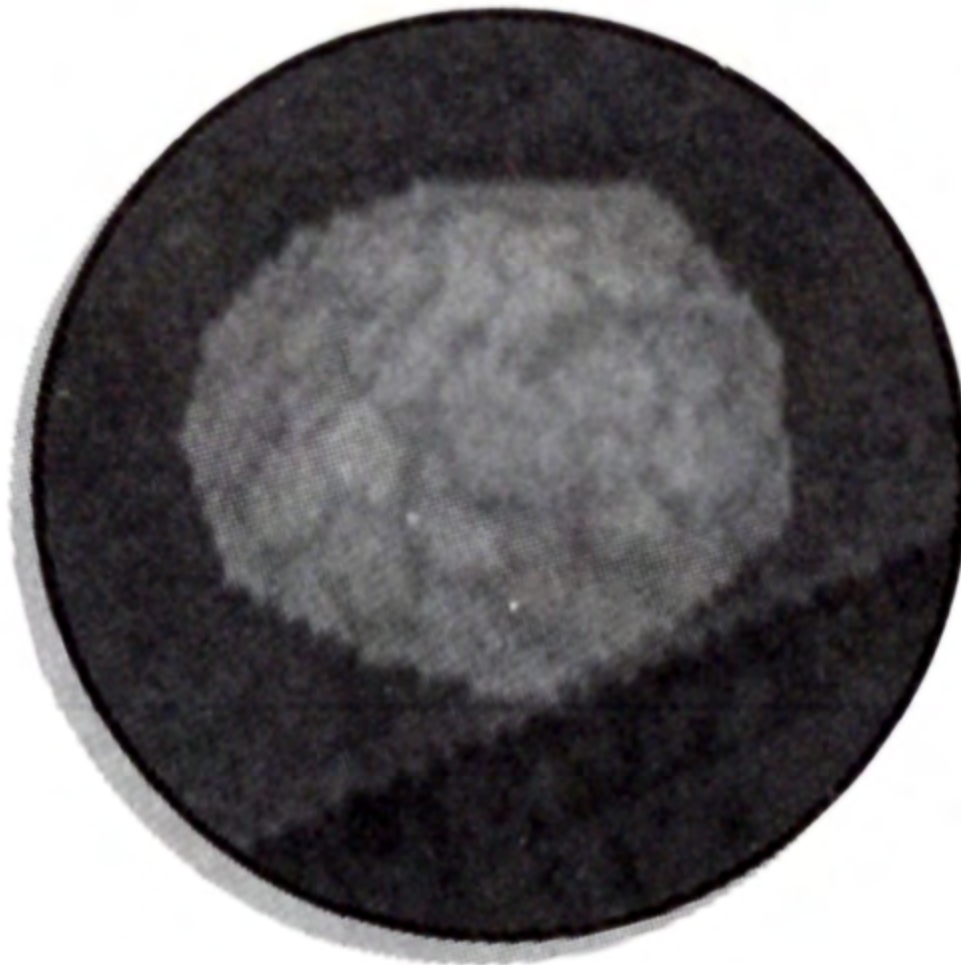


Power-Ups



- **Eggs**

Mort, peck at the eggs! Once the eggs are cracked, Mort will find a power-up inside. Power-ups only last for a short period of time, so use them wisely.



- **Corn and Beans**

Peck at corn feed or beans on the ground and Mort will eat it. By eating the corn or beans, Mort can replenish his health. Be careful while stopping to eat because Mort can still take damage if a cube hits him.

Credits

- **AndNow**

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www.andnow.net

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In the U.S. send to:
Warranty Replacements
Crave Entertainment, Inc.
19645 Rancho Way
Rancho Dominguez, CA 90220

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- **US – 900-903-4468** \$0.95 U.S. dollar per minute
- **Canada – 900-677-4468** \$1.50 Canadian dollar per minute

Must be 18 years or have parent's permission. Touch tone phone required.

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